

## **Cost Documentation for** Accessibility Requirements at Existing Buildings Valuation Threshold: 2019 - \$166,157

2020 - \$170,466 2021 - \$172,418

Building Permit Application	Owner's Name Phone Number			
Project Description Project Address				
CBC 11B-202.4 regulates ac new work shall comply with of less than or equal to the <b>val</b> construction costs to existing	current code provision uation threshold, ne	ns. However, p ed only apply a	projects with an a an additional 20%	djusted construction
The following costs sha attached to this form:	Il include detailed	estimates for	all elements a	and shall be
<ul><li>A. Cost of Construction for the proposed project (without additional accessible features)</li><li>B. Total amount spent on other projects at this area of work within the past 3 years</li></ul>				
C. Total Cost (Line A + Line B)		\$		
If Line C exceeds the <b>valuat</b> listed in items 1 through 6 be If Line C is less than the <b>val</b> . This is the minimum amount	elow. <b>uation threshold</b> , the to be spent on acces	en 0.20 x (Line	A amount)= \$	·
in the order of priority listed l		ently complies?	If not, will this	Cost of compliance
	Curre	intry compiles:	feature comply?	Cost of compliance
<ol> <li>Entrance (door, threshold, approach)</li> <li>Route to the altered area</li> <li>At least one accessible restroom for each sex</li> <li>Accessible telephones (when provided)</li> <li>Accessible drinking fountains (when provided)</li> <li>Additional elements such as parking, storage and alarms</li> </ol>		yes   no     yes   no     yes   no     yes   no   yes   no   yes   no     yes   no	yes   no   yes   yes	\$ \$ \$ \$ \$
Note: If an accessible element may be provided in order to proposed work.	ent does not fully com achieve the greatest a	ply, partial upg access. Includ	rades and/or equ le detailed plans	uivalent facilitation to correspond with all
Requested by:				
Print Name:Signature		Date		
owner □ agent		Phone Number		
For Staff Use				
Accepted □ Denied □		on:		
· ·				

(01/14/2020)